



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

has completed

HIG8-01 – To a Dead Queen's Court

A Regional Adventure set in **Highfolk**



Play Notes:

- ☐ Gained a level _____
- ☐ Retrained _____
- ☐ Lost a level _____
- ☐ Ability Drained _____
- ☐ Died _____
- ☐ Was raised/resurrected _____
- ☐ Was reincarnated _____



Adventure Record#

598 CY
ADVENTURE

LEVEL OF PLAY (CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

☛ **Astral Arms:** You gain Adventure access to these weapon enhancements:
(all MIC) *bloodfeeding, bloodstone, shattermantle.*

☛ **Astral Armor:** You gain Adventure access to these armor and shield enhancements:
(all MIC) *blurring, healing, mindarmor.*

☛ **Astral Study:** You gain Open access to these spells:
(all CM) *death's call, incendiary slime, karmic aura, karmic backlash, true casting.*

☛ **Astral Training:** You gain Open access to the prestige class Astral Dancer (Planar Handbook) and the monk Alternative Class Features Soulwarp Strike and Decisive Strike (Complete Mage).

☛ **Astral Key:** You gain Adventure access to a planar fork keyed to the Astral Plane for use with the spell *plane shift*.
Cost: 100 gp; **Weight:** 1 lb.

☛ **Glory & Honor:** You are awarded a medal of glory and honor. By revealing you have this medal, you receive a +5 circumstance bonus to Diplomacy or Intimidate checks with githyanki loyal to the Lich Queen. Conversely, you receive a -5 Circumstance bonus for githyanki not loyal to her, and githzerai are automatically Hostile to you. You also gain Regional access to a *githborn talisman* (MIC).

☛ **Devoted:** PCs devoted to the Green and White change the access in the Items Found section below from Adventure to Regional.

☛ **Disrespectful:** You are subject to the Balance of Scales.

☛ **Failure:** You are subject to the Balance of Scales.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

All APLs:

- ❖ Amulet of teamwork (Adventure; MIC)
- ❖ Banner of the storm's eye (Adventure; MIC)
- ❖ Belt of growth (Adventure; MIC; limit 1)
- ❖ Bracers of opportunity (Adventure; MIC)
- ❖ Cape of the viper (Adventure; MIC)
- ❖ Gauntlets of energy transformation (Adventure; MIC)
- ❖ Helm of battle (Adventure; MIC; limit 1)
- ❖ Incense of concentration (Adventure; MIC)
- ❖ Mask of mental armor (Adventure; MIC)
- ❖ Ring of adamantite touch (Adventure; MIC)
- ❖ Ring of piercing spells (Adventure; MIC)
- ❖ Robe of retaliation (Adventure; MIC)
- ❖ Steadfast boots (Adventure; MIC)
- ❖ Talisman of undying fortitude (Adventure; MIC; limit 1)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL